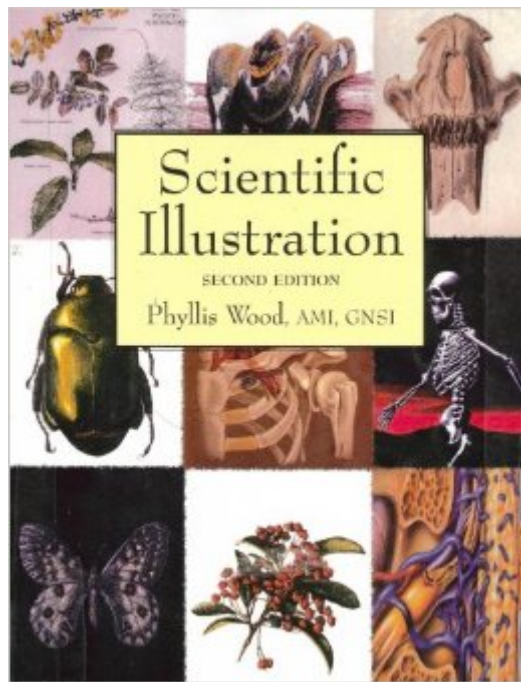


The book was found

Scientific Illustration: A Guide To Biological, Zoological, And Medical Rendering Techniques, Design, Printing And Display



Synopsis

Scientific Illustration [Import] [Paperback] Phyllis Wood (Author) ISBN-10: 0442013167 ISBN-13: 978-0442013165

Book Information

Paperback: 158 pages

Publisher: Van Nostrand Reinhold; 2nd edition (1994)

Language: English

ISBN-10: 0442013167

ISBN-13: 978-0442013165

Product Dimensions: 0.8 x 8.8 x 11 inches

Shipping Weight: 1.4 pounds

Average Customer Review: 4.0 out of 5 stars [See all reviews](#) (7 customer reviews)

Best Sellers Rank: #4,105,799 in Books (See Top 100 in Books) #28 in [Books > Arts & Photography > Graphic Design > Commercial > Science Illustration](#) #1195 in [Books > Arts & Photography > Drawing > Figure Drawing](#) #2823 in [Books > Arts & Photography > Graphic Design > Commercial > Illustration](#)

Customer Reviews

As an instructor in Scientific Art at the University of Washington for the past 15 years, I have found the 1st and 2nd editions of SCIENTIFIC ILLUSTRATION to be an invaluable aid in my teaching. It has been an excellent resource that I can recommend to my students, both beginning and advanced. To the beginner it brings step-by-step examples and basic information of materials; to the advanced it brings inspiration and further goals. The richness and diversity of illustration examples, both student and professional, give it an especially unique and appealing quality. It deserves to be on every artist's shelf, both those specifically interested in the field of science art, as well as those who want to further their basic knowledge of realist art skills. Kathy D. Barker

As a professor at the only small college in the U.S. to offer a degree in scientific illustration, it is extremely valuable for my students to have access to a text that exposes them to the various techniques and applications associated with scientific illustration. Phyllis Wood's Scientific Illustration provides students with both a basic overview of the field, including introductory rendering techniques, and an in-depth discussion of the many applications of the work, such as presentation graphics and exhibit design. The well-organized contents begin with traditional approaches and

media, and end with an excellent chapter on computer applications. The numerous illustrations do not merely supplement the text, but act as lessons in themselves. Many of the best illustrators in the field are represented in the illustration credits. My students and I are very grateful this resource is available to supplement the material presented in the classroom.

Although written and published over 20 years ago, this second edition covers most of the material needed to guide a competent illustrator through requirements for pieces intended for publication in books, professional journals, and similar publications.

This book was much thinner than I had expected and is devoid of color except for a few pages in the middle. Not much for the whopping price.

[Download to continue reading...](#)

Scientific Illustration: A Guide to Biological, Zoological, and Medical Rendering Techniques, Design, Printing and Display
The Patient's Medical Journal: Record Your Personal Medical History, Your Family Medical History, Your Medical Visits & Treatment Plans
Philadelphia Chickens: A Too-Illogical Zoological Musical Revue
Calculators: Printing and Display (Business Calculations)
American Illustration 14 (American Illustration Great Big Book of Fun): Over 200 Original Works, Photographed & Reproduced in the latest Color Effects at Tremendous Expense
Printing by Hand: A Modern Guide to Printing with Handmade Stamps, Stencils, and Silk Screens
The Guild Handbook of Scientific Illustration
Images of Science: A History of Scientific Illustration
Colour printing. A practical Demonstration of Colour Printing by Letterpress, photo-offset, Lithography and Drawn Lithography with illustrations demonstrating alternative methods of production and including a comprehensive colour chart.
Gelli Printing: Printing Without a Press on Paper and Fabric
How to Make Money with 3D Printing: Start Your Own 3D Printing Business in Less Than 30 Days
Diversity and the Tropical Rain Forest: A Scientific American Library Book (Scientific American Library Series)
Rendering in Pen and Ink: The Classic Book On Pen and Ink Techniques for Artists, Illustrators, Architects, and Designers
Realistic Architectural Rendering with 3ds Max and mental-Ray (Autodesk Media and Entertainment Techniques)
Fantasy Artist's Figure Drawing Bible: Ready-to-Draw Characters and Step-by-Step Rendering Techniques
The Elements of Landscape Oil Painting: Techniques for Rendering Sky, Terrain, Trees, and Water
Real-Time Rendering Tricks and Techniques in DirectX (Premier Press Game Development (Software))
GPU Pro 7: Advanced Rendering Techniques
GPU Pro 6: Advanced Rendering Techniques
GPU Pro 5: Advanced Rendering Techniques

