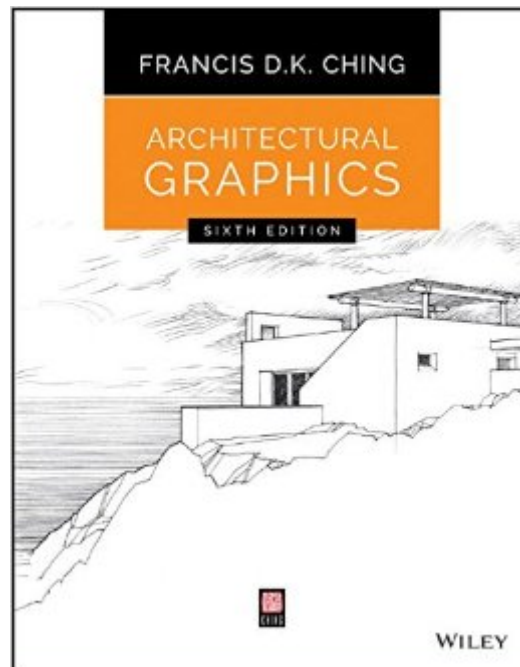


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Architectural Graphics



Synopsis

The bestselling guide to architectural drawing, with new information, examples, and resources Architectural Graphics is the classic bestselling reference by one of the leading global authorities on architectural design drawing, Francis D.K. Ching. Now in its sixth edition, this essential guide offers a comprehensive introduction to using graphic tools and drafting conventions to translate architectural ideas into effective visual presentations, using hundreds of the author's distinctive drawings to illustrate the topic effectively. This updated edition includes new information on orthographic projection in relation to 3D models, and revised explanations of line weights, scale and dimensioning, and perspective drawing to clarify some of the most difficult concepts. New examples of modern furniture, APA facilities, and presentation layout provide more up-to-date visuals, and the Reference Center features all new animations, videos, and practice exercises. Architectural graphics are key tools for conveying design through representation on paper or on screen, and this book is the ultimate guide to mastering the skill, then applying your talent to create more effective design communication. Understand multiview, paraline, and perspective drawing Master interior sections using a variety of techniques Render tonal value, enhance depth, and convey illumination Develop professional-quality layouts for presentations Architectural graphics both inform the design process and serve as the means by which a design is interpreted and built. Complete mastery of the tools and conventions is essential to the successful outcome of any project, and mistakes can cause confusion, time delays, increased costs, and possible catastrophe. Architectural Graphics is the comprehensive guide to professional architectural drawing, with insight from a leading authority in the field.

Book Information

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Customer Reviews

Are you an architectural digital designer? If you are, then this book is for you. Author Francis D. K. Ching, has done an outstanding job of writing a 6th edition of a book that is unique in its use of digital media to convey and clarify the essential principles of graphic communication. Author Ching, begins by introducing the pencils and pens that are necessary for inscribing lines, the instruments available for guiding the eye and hand, while drawing, and the surfaces suitable for receiving the drawn lines. In addition, he describes the techniques and pointers for drafting lines, constructing geometric figures and shapes, and performing such operations as subdividing a given length into a number of equal parts. The author, also presents three major drawing systems (multiview, paraline, and perspective drawings), the principles behind their construction, and their resulting pictorial characteristics. Then, he continues by showing you how multiview drawings comprise the drawing types we know as plans, elevations and sections. The author then gets you up to speed regarding how paraline drawings include a subset of orthographic projections known as axonometric projections (the isometric, diametric, and trimetric projections); as well as, the entire class of oblique projections. Next, he describes how linear perspective drawings offer scenes of an optical reality: How a construction or environment might appear to the eye of an observer looking in a specific direction from a particular vantage point in space. In addition, the author focuses on the principles that regulate how well a composition of lines and shapes conveys the illusion of a three-dimensional construction or spatial environment on a two-dimensional surface, be it a sheet of paper, and illustration board, or a computer monitor.

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